



AY

building a **CITY**

WE'RE BUILDING A CITY

We're building a city,
We're building a city.
Digging and pounding,
We're working all together.
Building for the teacher, the milkman, the
butcher,
Building for the grocer, the postman too.
Building for the doctor, the fireman, the
children,
Building for the newsman, the painter too.
We're building a city,
We're building a city.
Digging and pounding,
We're working all together.

STEAM SHOVEL SONG

My steam shovel digs and digs and digs.
My steam shovel dumps and dumps all day.
My steam shovel turns and turns and turns.
My steam shovel turns and goes this way.
Dig and dump,
Dig and dump,
Dig and dump.

TO PARENTS: Here are songs that are not formal or precious. The carpenter or painter, the steam shovel or tractor are always popular with children. They are presented on this record in a manner that can produce various responses. There is freedom to sing — the songs are on a level that is meaningful to the child. There is opportunity for marked rhythmic response — the imagination gets to work: to roll, to hammer, to push a wheelbarrow, or to paint a wall.

The parent can enrich the experience if at first there is joining in, encouragement, and no attempt to push the child beyond his capacities.

WHEELBARROW SONG

We push our wheelbarrows back and forth
And bring cement up to the trough
And lift them up and dump it in.
Lift them up and dump it in.
Then back again to fill them up,
We push our wheelbarrows back and forth.

CARPENTER SONG

Hammering, hammering,
Hammering, hammering.
Hammering, hammering,
Bang! Bang!
Pounding the nails
And driving them deep.
Hammering, hammering,
Bang! Bang!

PAINTER'S SONG

Flip, flop, squish, squash,
Flip, flop, flip, flop,
Slap the paint on thick.
Flip, flop, flip, flop,
Sure you make it stick.
Up and down we paint the insides,
Up and down we paint the outsides.
Flip, flop, flip, flop,
Slap the paint on thick.
Flip, flop, flip, flop,
Sure you make it stick.

STEAMROLLER SONG

I roll and roll,
I roll and roll,
I make the streets so very smooth.



